

Rainbow Network Mud Volleyball Rules

1. All games played on an approximately 60' x 30' court with at least 6" of mud.
2. The penalty for practically every foul is the loss of the ball for the side serving or less of the point if the receiving side fouls.
3. The ball must be served by the right back, near the rear out of bounds line and may be hit in any manner with the hand. NO OVERHEAD SERVES ALLOWED.
4. Only one serve is allowed per side, per play and it must land within the opponent's court. If the ball touches the net on a serve, it is in unless it falls out of play.
5. It is a foul for players to touch the net, to touch an opponent by reaching over or under the net or to interfere with play on the opposite side.
6. Holding or throwing the ball while it is in play is a foul. The play must be a distinct batting of the ball.
7. Boundaries will be marked by a water filled tube. A ball landing on any part of the tube is considered "IN" the ball must cross over the net to be a valid volley.
8. A point will be scored on each server "rally scoring rules".
9. If a ball touches a player or a player touches a ball he is considered a having played the ball.
10. The ball may be played only three times by one team in a volley and a player must not play it twice in succession, but may play it twice if it is played by a teammate in between.
11. Players may shift positions after the ball is served.
12. A change in player rotation cannot be made during the game, except for injury substitution.
13. Substitutes may be rotated into the game at the server's position only, except for an injury substitution.
14. Each team must have a minimum of 6, of which at least 3 must be women.
15. Everyone participating must wear tennis shoes. Metal tipped spikes or cleats are not allowed. Players may be asked by referee or official to verify.
16. Any player arguing with or abusing an official will be asked to leave the game and immediate vicinity. Failure to leave will cause his/her team to forfeit that match. A player ejected from a match will not be allowed to participate in any further matches.
17. All players must be 18 years of age and must submit signed waiver. Waiver can be found at rainbownetwork.org
18. NO LOADING OF BALL BEFORE SERVING. (NO EXTRA MUD to be added to ball).
19. Coin flip for FIRST GAME ONLY, teams will alternate courts next two games. Teams are not allowed to leave the pits between games. Player may leave provided it does not stop play in the game.
20. Each team is allowed a five minute injury time out. If participant is unable to continue after five minutes, they must be replaced. He/she may not enter remainder of that game.
21. Each team is allowed one 30 second time out per game.
22. First game is forfeited if team is not ready after 5 minutes, second game & match is forfeited after 10 minutes. Time will be kept at the Scorer's Table.
23. Throughout the tournament, Rally Scoring will be used for all games. Teams will play games 1 and 2 to 15 points and game 3 to 11 points, win by 2.
24. All players must be listed on original rosters. NO ONE CAN BE ON MULTIPLE TEAMS. Penalty is match forfeiture.
25. All substitutions must be approved by the tournament committee.
26. A tournament rules committee will have final decisions on all issues including, but not limited to, weather and rules interpretation.
27. Wait for referee to blow whistle prior to each serve. Failure is side out and loss of point.
28. RAINBOW NETWORK MAY ALTER THESE RULES AT THEIR DISCRETION.